Machine Learning in mathematical Finance

Josef Teichmann

ETH Zürich

December 15, 2017

- Introduction
- 2 Machine Learning in mathematical Finance: an example
- 3 Machine Learning in Finance: specification of input variables
- 4 Machine learning in Finance: deep Hedging
- Outlooks

- High dimensional stochastic control problems often of a non-standard type (hedging in markets with transaction costs or liquidity constraints).
- High-dimensional inverse problems, where models (PDEs, stochastic processes) have to be selected to explain a given set of market prices optimally.
- High-dimensional prediction tasks (long term investments, portfolio selection).
- High-dimensional feature selection tasks (limit order books).

- High dimensional stochastic control problems often of a non-standard type (hedging in markets with transaction costs or liquidity constraints).
- High-dimensional inverse problems, where models (PDEs, stochastic processes) have to be selected to explain a given set of market prices optimally.
- High-dimensional prediction tasks (long term investments, portfolio selection).
- High-dimensional feature selection tasks (limit order books).

- High dimensional stochastic control problems often of a non-standard type (hedging in markets with transaction costs or liquidity constraints).
- High-dimensional inverse problems, where models (PDEs, stochastic processes) have to be selected to explain a given set of market prices optimally.
- High-dimensional prediction tasks (long term investments, portfolio selection).
- High-dimensional feature selection tasks (limit order books).

- High dimensional stochastic control problems often of a non-standard type (hedging in markets with transaction costs or liquidity constraints).
- High-dimensional inverse problems, where models (PDEs, stochastic processes) have to be selected to explain a given set of market prices optimally.
- High-dimensional prediction tasks (long term investments, portfolio selection).
- High-dimensional feature selection tasks (limit order books).

Neural Networks

Neural networks in their various topological features are frequently used to approximate functions due ubiquitous universal approximation properties. A neural network, as for instance graphically represented in Figure 1,

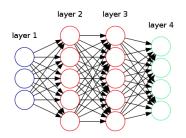


Figure: A 2 hidden layers neural network with 3 input and 4 output dimensions

just encodes a certain concatenation of affine and non-linear functions by composition in a well specified order.

- Neural networks appeard in the 1943 seminal work by Warren McCulloch and Walter Pitts inspired by certain functionalities of the human brain aiming for articial intelligence (AI).
- Arnold-Kolmogorov Theorem represents functions on unit cube by sums and uni-variate functions (Hilbert's thirteenth problem), i.e.

$$F(x_1,\ldots,x_d) = \sum_{i=0}^{2d} \varphi_i \left(\sum_{j=1}^d \psi_{ij}(x_j) \right)$$

- Universal Approximation Theorems (George Cybenko, Kurt Hornik, et al.) show that *one hidden layer networks* can *approximate* any continuous function on the unit cube.
- Connections between *deep* neural networks and sparse representations in certain wavelet basis (Helmut Bölcskei, Philipp Grohs et al.) explaining their incredible representation power.

- Neural networks appeard in the 1943 seminal work by Warren McCulloch and Walter Pitts inspired by certain functionalities of the human brain aiming for articial intelligence (AI).
- Arnold-Kolmogorov Theorem represents functions on unit cube by sums and uni-variate functions (Hilbert's thirteenth problem), i.e.

$$F(x_1,\ldots,x_d) = \sum_{i=0}^{2d} \varphi_i \left(\sum_{j=1}^d \psi_{ij}(x_j) \right)$$

- Universal Approximation Theorems (George Cybenko, Kurt Hornik, et al.) show that *one hidden layer networks* can *approximate* any continuous function on the unit cube.
- Connections between deep neural networks and sparse representations in certain wavelet basis (Helmut Bölcskei, Philipp Grohs et al.) explaining their incredible representation power.

- Neural networks appeard in the 1943 seminal work by Warren McCulloch and Walter Pitts inspired by certain functionalities of the human brain aiming for articial intelligence (AI).
- Arnold-Kolmogorov Theorem represents functions on unit cube by sums and uni-variate functions (Hilbert's thirteenth problem), i.e.

$$F(x_1,\ldots,x_d) = \sum_{i=0}^{2d} \varphi_i \Big(\sum_{j=1}^d \psi_{ij}(x_j)\Big)$$

- Universal Approximation Theorems (George Cybenko, Kurt Hornik, et al.) show that one hidden layer networks can approximate any continuous function on the unit cube.
- Connections between deep neural networks and sparse representations in certain wavelet basis (Helmut Bölcskei, Philipp Grohs et al.) explaining their incredible representation power.

- Neural networks appeard in the 1943 seminal work by Warren McCulloch and Walter Pitts inspired by certain functionalities of the human brain aiming for articial intelligence (AI).
- Arnold-Kolmogorov Theorem represents functions on unit cube by sums and uni-variate functions (Hilbert's thirteenth problem), i.e.

$$F(x_1,\ldots,x_d) = \sum_{i=0}^{2d} \varphi_i \Big(\sum_{j=1}^d \psi_{ij}(x_j) \Big)$$

- Universal Approximation Theorems (George Cybenko, Kurt Hornik, et al.) show that one hidden layer networks can approximate any continuous function on the unit cube.
- Connections between deep neural networks and sparse representations in certain wavelet basis (Helmut Bölcskei, Philipp Grohs et al.) explaining their incredible representation power.

- in many situations input is a time series object of varying length.
- a part of the neural network, which represents the input-output map, is chosen as a *generic dynamical system* (often with physical realization and, of course, with relationship to the input-output map). The goal of this choice is to transform the input into relevant information pieces.
- only the last layer is trained, i.e. a linear regression on the generic network's output is performed.
- this reminds of stochastic differential equations which can be written

 in a quite regular way as linear maps on the input signal's signature, i.e. the collection of all iterated integrals (universal limit theorem of rough path theory).

- in many situations input is a time series object of varying length.
- a part of the neural network, which represents the input-output map, is chosen as a *generic dynamical system* (often with physical realization and, of course, with relationship to the input-output map). The goal of this choice is to transform the input into relevant information pieces.
- only the last layer is trained, i.e. a linear regression on the generic network's output is performed.
- this reminds of stochastic differential equations which can be written

 in a quite regular way as linear maps on the input signal's signature, i.e. the collection of all iterated integrals (universal limit theorem of rough path theory).

- in many situations input is a time series object of varying length.
- a part of the neural network, which represents the input-output map, is chosen as a *generic dynamical system* (often with physical realization and, of course, with relationship to the input-output map). The goal of this choice is to transform the input into relevant information pieces.
- only the last layer is trained, i.e. a linear regression on the generic network's output is performed.
- this reminds of stochastic differential equations which can be written

 in a quite regular way as linear maps on the input signal's signature, i.e. the collection of all iterated integrals (universal limit theorem of rough path theory).

- in many situations input is a time series object of varying length.
- a part of the neural network, which represents the input-output map, is chosen as a *generic dynamical system* (often with physical realization and, of course, with relationship to the input-output map). The goal of this choice is to transform the input into relevant information pieces.
- only the last layer is trained, i.e. a linear regression on the generic network's output is performed.
- this reminds of stochastic differential equations which can be written

 in a quite regular way as linear maps on the input signal's signature, i.e. the collection of all iterated integrals (universal limit theorem of rough path theory).

- Deep pricing: use neural networks to constitute efficient regression bases in, e.g., the Longstaff Schwartz algorithm for pricing call-able products like American options.
- Deep hedging: use neural networks to approximate hedging strategies in, e.g., hedging problems in the presence of market frictions (joint work with Hans Bühler, Lukas Gonon, and Ben Wood).
- Deep filtering: use neural networks on top of well selected dynamical systems to approximate laws of signals conditional on "noisy" observation.
- Deep calibration: use machine learning to approximate the solution of inverse problems (model selection) in Finance (joint work with Christa Cuchiero).

- Deep pricing: use neural networks to constitute efficient regression bases in, e.g., the Longstaff Schwartz algorithm for pricing call-able products like American options.
- Deep hedging: use neural networks to approximate hedging strategies in, e.g., hedging problems in the presence of market frictions (joint work with Hans Bühler, Lukas Gonon, and Ben Wood).
- Deep filtering: use neural networks on top of well selected dynamical systems to approximate laws of signals conditional on "noisy" observation.
- Deep calibration: use machine learning to approximate the solution of inverse problems (model selection) in Finance (joint work with Christa Cuchiero).

- Deep pricing: use neural networks to constitute efficient regression bases in, e.g., the Longstaff Schwartz algorithm for pricing call-able products like American options.
- Deep hedging: use neural networks to approximate hedging strategies in, e.g., hedging problems in the presence of market frictions (joint work with Hans Bühler, Lukas Gonon, and Ben Wood).
- Deep filtering: use neural networks on top of well selected dynamical systems to approximate laws of signals conditional on "noisy" observation.
- Deep calibration: use machine learning to approximate the solution of inverse problems (model selection) in Finance (joint work with Christa Cuchiero).

- Deep pricing: use neural networks to constitute efficient regression bases in, e.g., the Longstaff Schwartz algorithm for pricing call-able products like American options.
- Deep hedging: use neural networks to approximate hedging strategies in, e.g., hedging problems in the presence of market frictions (joint work with Hans Bühler, Lukas Gonon, and Ben Wood).
- Deep filtering: use neural networks on top of well selected dynamical systems to approximate laws of signals conditional on "noisy" observation.
- Deep calibration: use machine learning to approximate the solution of inverse problems (model selection) in Finance (joint work with Christa Cuchiero).

Calibration by machine learning

- Terry Lyons (Oberwolfach 2017) on problems of calibrating rough volatility models: "Why don't you learn it?"
- If calibration is technologically a bottleneck why not using machine learning for it to easen time constraints.

Calibration by machine learning

- Terry Lyons (Oberwolfach 2017) on problems of calibrating rough volatility models: "Why don't you learn it?"
- If calibration is technologically a bottleneck why not using machine learning for it to easen time constraints.

Calibration by Machine learning following Andres Hernandez

We shall provide a brief overview of a procedure introduced by Andres Hernandez (2016) as seen from the point of view of Team 3's team challenge project 2017 at UCT:

Algorithm suggested by A. Hernandez

- Getting the historical price data.
- Calibrating the model, a single factor Hull-White extended Vasiček model to obtain a time series of (typical) model parameters, here the yield curve, the rate of mean reversion α , and the short rate's volatility σ .
- Pre-process data and generate new combinations of parameters.
- With a new large training data set of (prices,parameters) a neural network is trained.
- The neural network is tested on out-of-sample data.

The data set

- The collected historical data are ATM volatility quotes for GBP from January 2nd, 2013 to June 1st, 2016. The option maturities are 1 to 10 years, 15 years and 20 years. The swap terms from 1 to 10 years, plus 15, 20 and 25 years.
- The yield curve is given 44 points, i.e. it is discretely sampled on 0, 1, 2, 7, 14 days; 1 to 24 months; 3-10 years; plus 12, 15, 20, 25, 30, 40 and 50 years. Interpolation is done by Cubic splines if necessary.

Classical calibration a la QL

Historical parameters

- a Levenberg-Marquardt local optimizer is first applied to minimize the equally-weighted average of squared yield or IV differences.
- calibration is done twice, with different starting points:
 - \sim at first, $\alpha=0.1$ and $\sigma=0.01$ are the default choice
 - second the calibrated parameters from the previous day (using the default starting point) are used for the second stage of classical calibration.

Calibration results along time series

The *re-calibration problem* gets visible ... and it is indeed a feasible procedure.

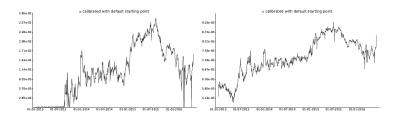


Figure: Calibration using default starting point

How do neural networks enter calibration?

Universal approximation of calibration functionals

- Neural networks are often used to approximate functions due to the universal approximation property.
- We approximate the calibration functional (yields,prices) → (parameters) which maps (yields, prices) to optimal model parameters by a neural network.

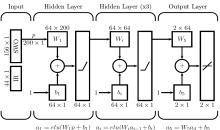
Neural Networks: Training Set Generation

With the calibration history A. Hernandez proceeds by generating the training set

- obtain errors for each calibration instrument for each day,
- take logarithms of of positive parameters, and rescale parameters, yield curves, and errors to have zero mean and variance 1,
- apply a principal component analysis and an appropriate amount of the first modes,
- generate random normally distributed vectors consistent with given covariance,
- apply inverse transformations, i.e. rescale to original mean, variance and exponentiate,
- apply random errors to results.

Neural Networks: Training the network

- With a sample set of 150 thousand training data points,
 A. Hernandez suggests to train a feed-forward neural network.
 - The architecture is chosen feed-forward with 4 hidden layers, each layer with 64 neurons using an ELU (Exponential Linear Unit)



Neural Networks: testing the trained network

- two neural networks were trained using a sample set produced where the covariance matrix was estimated based on 40% of historical data.
- the second sample set used 73% of historical data.
- for training, the sample set was split into 80% training set and 20% cross-validation.
- the testing was done with the historical data itself (i.e. a backtesting procedure was used to check the accuracy of the data).

Results of A. Hernandez

The following graphs illustrate the results. Average volatility error here just means

$$\frac{\sum_{n=1}^{156} \left| impvol^{mkt} - impvol^{model} \right|}{156} \tag{1}$$



Figure: Correlation up to June 2014

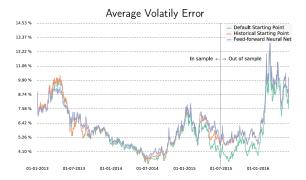


Figure: Correlation up to June 2015

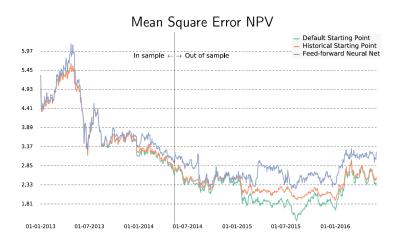


Figure: Correlation up to June 2014

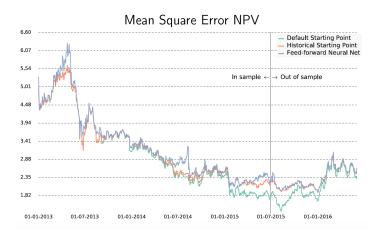


Figure: Correlation up to June 2015

Towards a Bayesian model

Consider the Hull-White extended Vasiček models (on a space $(\Omega, \mathcal{F}, (\mathcal{G}_t)_{t\geq 0}, \mathbb{P})$):

$$dr_t^{(1)} = (\beta_1(t) - \alpha_1 r_t^{(1)}) dt + \sigma_1 dW_t,$$

$$dr_t^{(2)} = (\beta_2(t) - \alpha_2 r_t^{(2)}) dt + \sigma_2 dW_t.$$

We assume that r is is a mixture of these two models with constant probability $\pi \in [0,1]$, i.e.

$$\mathbb{P}(r_t \leq x) = \pi \mathbb{P}\left(r_t^{(1)} \leq x\right) + (1 - \pi) \mathbb{P}\left(r_t^{(2)} \leq x\right).$$

Of course the observation filtration generated by daily ATM swaption prices and a daily yield curve is smaller than the filtration \mathbb{G} , hence the theory of the first part applies.

Bayesian model: setup

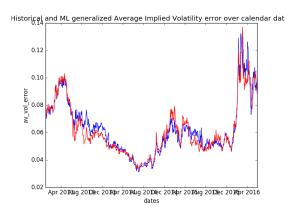
We still have the same set-up (in terms of data):

- N = 156 + 44 = 200 input prices (swaptions + yield curve)
- n=44+4+1=49 parameters to estimate. These are $\alpha_1,\alpha_2,\sigma_1,\sigma_2,\pi$ and yield₁(t) (or, equivalently, yield₂(t)) at 44 maturities (notice that given $\alpha_1,\alpha_2,\sigma_1,\sigma_2,\pi$ there is a one-to-one map between yields and β s).
- Hence, the calibration function is now

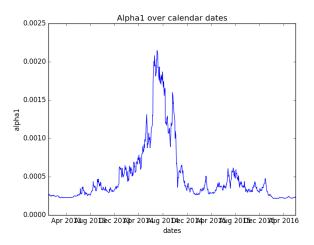
$$\Theta: \mathbb{R}^{200} \longrightarrow \mathbb{R}^{49}, \quad \begin{pmatrix} \mathsf{SWO1} \\ \mathsf{SWO2} \\ \dots \\ \mathsf{yield(0)} \\ \mathsf{yield(1)} \\ \dots \end{pmatrix} \mapsto \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \sigma_1 \\ \sigma_2 \\ \pi \\ \mathsf{yield_1(0)} \\ \mathsf{yield_1(1)} \\ \dots \end{pmatrix}$$

Bayesian model: training

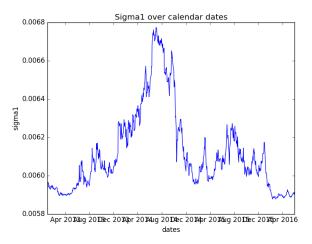
We generated a new training set and trained, tested another neural network with a similar architecture: the quality of the new calibration is the same as the QuantLib calibration and better than previous ML results, in particular out of sample.



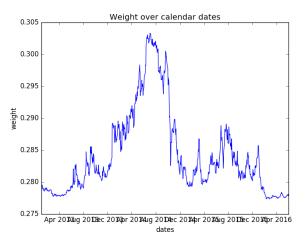
Mixture Model: α_1



Mixture Model: σ_1



Mixture Model: π



- it works to train networks the information of calibration functionals: usually calibration functionals are of a hash function type, i.e. it is easy to calculate prices from given parameters, but it is difficult to re-construct parameters from given prices. Still it is easy to generate training data.
- the "unreasonable effectiveness" is visible by absence of the 'curse of dimension'.
- it will be interesting to train universal calibrators of realistic models by offline algorithms which allow to circumvent high-dimensional delicate calibration procedures.

- it works to train networks the information of calibration functionals: usually calibration functionals are of a hash function type, i.e. it is easy to calculate prices from given parameters, but it is difficult to re-construct parameters from given prices. Still it is easy to generate training data.
- the "unreasonable effectiveness" is visible by absence of the 'curse of dimension'.
- it will be interesting to train universal calibrators of realistic models by offline algorithms which allow to circumvent high-dimensional delicate calibration procedures.

- it works to train networks the information of calibration functionals: usually calibration functionals are of a hash function type, i.e. it is easy to calculate prices from given parameters, but it is difficult to re-construct parameters from given prices. Still it is easy to generate training data.
- the "unreasonable effectiveness" is visible by absence of the 'curse of dimension'.
- it will be interesting to train universal calibrators of realistic models by offline algorithms which allow to circumvent high-dimensional delicate calibration procedures.

Frame of ideas

- Many problems in Finance are of filtering nature, i.e. calculating conditional laws of a true signal X_{t+h} , at some point in time t+h, given some noisy observation $(Y_s)_{0 \le s \le t}$.
- Such problems often depend in a complicated, non-robust way on the trajectory of Y, i.e. no Lipschitz dependence on Y: regularizations are suggested by, e.g., the theory of regularity structures, and its predecessor, rough path theory. By lifting input trajectories Y to more complicated objects (later called *models*) one can increase robustness to a satisfactory level.
- The idea is to write an abstract theory of expansions as developed by Martin Hairer in a series of papers, understand it as an "expressive" dynamical system and learn the output layer (which is of high regularity).

Frame of ideas

- Many problems in Finance are of filtering nature, i.e. calculating conditional laws of a true signal X_{t+h} , at some point in time t+h, given some noisy observation $(Y_s)_{0 \le s \le t}$.
- Such problems often depend in a complicated, non-robust way on the trajectory of Y, i.e. no Lipschitz dependence on Y: regularizations are suggested by, e.g., the theory of regularity structures, and its predecessor, rough path theory. By lifting input trajectories Y to more complicated objects (later called *models*) one can increase robustness to a satisfactory level.
- The idea is to write an abstract theory of expansions as developed by Martin Hairer in a series of papers, understand it as an "expressive" dynamical system and learn the output layer (which is of high regularity).

Frame of ideas

- Many problems in Finance are of filtering nature, i.e. calculating conditional laws of a true signal X_{t+h} , at some point in time t+h, given some noisy observation $(Y_s)_{0 \le s \le t}$.
- Such problems often depend in a complicated, non-robust way on the trajectory of Y, i.e. no Lipschitz dependence on Y: regularizations are suggested by, e.g., the theory of regularity structures, and its predecessor, rough path theory. By lifting input trajectories Y to more complicated objects (later called *models*) one can increase robustness to a satisfactory level.
- The idea is to write an abstract theory of expansions as developed by Martin Hairer in a series of papers, understand it as an "expressive" dynamical system and learn the output layer (which is of high regularity).

- Many solutions of problems in stochastics can be translated to solving fixed point equation on modelled distributions.
- By applying the reconstruction operator the modeled distribution is translated to a real world object, which then depends – by inspecting precisely its continuities – in an at least Lipschitz way on the underlying model, i.e. stochastic inputs.
- The theory of regularity structures tells precisely how 'models' have to be specified such that stochastic inputs actually constitute models: this yields a theory of input specifications.
- Supervised learning: by creating training data (in appropriate input format!) one can learn the input-output map.
- Applications: solutions of stochastic differential equations (Friz, Lyons, Victoir, etc), solutions of correlated filtering problems (Crisan, Friz, etc), solutions of sub-critical stochastic partial differential equations (Hairer, Gubinelli, etc).

- Many solutions of problems in stochastics can be translated to solving fixed point equation on modelled distributions.
- By applying the reconstruction operator the modeled distribution is translated to a real world object, which then depends – by inspecting precisely its continuities – in an at least Lipschitz way on the underlying model, i.e. stochastic inputs.
- The theory of regularity structures tells precisely how 'models' have to be specified such that stochastic inputs actually constitute models: this yields a theory of input specifications.
- Supervised learning: by creating training data (in appropriate input format!) one can learn the input-output map.
- Applications: solutions of stochastic differential equations (Friz, Lyons, Victoir, etc), solutions of correlated filtering problems (Crisan, Friz, etc), solutions of sub-critical stochastic partial differential equations (Hairer, Gubinelli, etc).

- Many solutions of problems in stochastics can be translated to solving fixed point equation on modelled distributions.
- By applying the reconstruction operator the modeled distribution is translated to a real world object, which then depends – by inspecting precisely its continuities – in an at least Lipschitz way on the underlying model, i.e. stochastic inputs.
- The theory of regularity structures tells precisely how 'models' have to be specified such that stochastic inputs actually constitute models: this yields a theory of input specifications.
- Supervised learning: by creating training data (in appropriate input format!) one can learn the input-output map.
- Applications: solutions of stochastic differential equations (Friz, Lyons, Victoir, etc), solutions of correlated filtering problems (Crisan, Friz, etc), solutions of sub-critical stochastic partial differential equations (Hairer, Gubinelli, etc).

- Many solutions of problems in stochastics can be translated to solving fixed point equation on modelled distributions.
- By applying the reconstruction operator the modeled distribution is translated to a real world object, which then depends – by inspecting precisely its continuities – in an at least Lipschitz way on the underlying model, i.e. stochastic inputs.
- The theory of regularity structures tells precisely how 'models' have to be specified such that stochastic inputs actually constitute models: this yields a theory of input specifications.
- Supervised learning: by creating training data (in appropriate input format!) one can learn the input-output map.
- Applications: solutions of stochastic differential equations (Friz, Lyons, Victoir, etc), solutions of correlated filtering problems (Crisan, Friz, etc), solutions of sub-critical stochastic partial differential equations (Hairer, Gubinelli, etc).

- Many solutions of problems in stochastics can be translated to solving fixed point equation on modelled distributions.
- By applying the reconstruction operator the modeled distribution is translated to a real world object, which then depends – by inspecting precisely its continuities – in an at least Lipschitz way on the underlying model, i.e. stochastic inputs.
- The theory of regularity structures tells precisely how 'models' have to be specified such that stochastic inputs actually constitute models: this yields a theory of input specifications.
- Supervised learning: by creating training data (in appropriate input format!) one can learn the input-output map.
- Applications: solutions of stochastic differential equations (Friz, Lyons, Victoir, etc), solutions of correlated filtering problems (Crisan, Friz, etc), solutions of sub-critical stochastic partial differential equations (Hairer, Gubinelli, etc).

Prediction Tasks

- consider certain noisy observations of a true signal and model them
 by a corresponding regularity structure (this might be necessary in
 since there is no reason why non-linear functions of noisy objects
 should be well defined).
- construct solutions of the optimal filter by solving a fixed point equation on modelled distributions.
- reconstruct the real world filter by the reconstruction operator, which yields – under appropriate regularity conditions – a non-linear, Lipschitz map from the space of observations (the 'models') to the optimal filter.
- Learn this map on regularized noises.

- given a generic market situation: scenarios generated by one or many different models fitting aspects of the market environment.
- given transaction costs, liquidity constraints, bid ask spreads. etc.
- given a derivative and a risk objective.
- approximate hedging strategies by deep neural networks of all appropriate factors, which creates a dense subset of admissible strategies,
- minimize the given risk objective over all possible deep hedges.

- given a generic market situation: scenarios generated by one or many different models fitting aspects of the market environment.
- given transaction costs, liquidity constraints, bid ask spreads. etc.
- given a derivative and a risk objective.
- approximate hedging strategies by deep neural networks of all appropriate factors, which creates a dense subset of admissible strategies,
- minimize the given risk objective over all possible deep hedges.

- given a generic market situation: scenarios generated by one or many different models fitting aspects of the market environment.
- given transaction costs, liquidity constraints, bid ask spreads. etc.
- given a derivative and a risk objective.
- approximate hedging strategies by deep neural networks of all appropriate factors, which creates a dense subset of admissible strategies,
- minimize the given risk objective over all possible deep hedges.

- given a generic market situation: scenarios generated by one or many different models fitting aspects of the market environment.
- given transaction costs, liquidity constraints, bid ask spreads. etc.
- given a derivative and a risk objective.
- approximate hedging strategies by deep neural networks of all appropriate factors, which creates a dense subset of admissible strategies,
- minimize the given risk objective over all possible deep hedges.

- given a generic market situation: scenarios generated by one or many different models fitting aspects of the market environment.
- given transaction costs, liquidity constraints, bid ask spreads. etc.
- given a derivative and a risk objective.
- approximate hedging strategies by deep neural networks of all appropriate factors, which creates a dense subset of admissible strategies,
- minimize the given risk objective over all possible deep hedges.

Advantages

- particular models play a minor role, very data driven.
- tractability, which is a delicate problem, for high dimensional non-linear PIDEs, does not play a role for setting up the problem: even very high dimensional reinforcement learning problems can be solved in a satisfying way.
- market frictions can be easily included.
- ullet idea: set up a describable set of hedging strategies which allow to ϵ approximate the optimal solution.

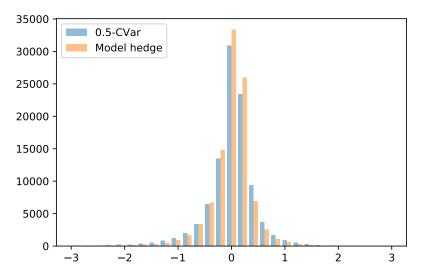


Figure: Comparison of model hedge and deep hedge associated to 50%-expected shortfall criterion.

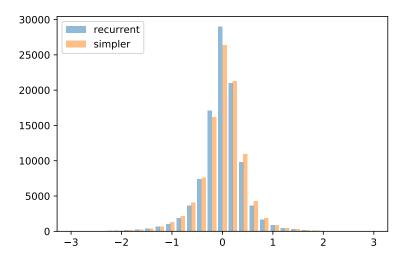


Figure: Comparison of recurrent and simpler network structure (no transaction costs).

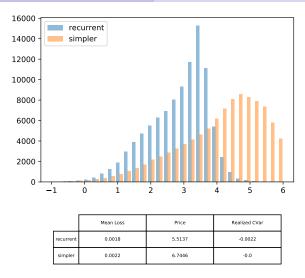


Figure: Network architecture matters: Comparison of recurrent and simpler network structure (with transaction costs and 99%-CVar criterion).

- Machine Learning for calibration works, even where classical calibration would have difficulties. Recent project (jointly with C. Cuchiero, A. Hernandez, and W. Khosrawi-Sardroudi): machine learn calibration of local stochastic volatility models which are widely used but where classical calibration is very delicate.
- Why does it work so well: explain the "unreasonable effectiveness": sparse wavelet representation seem to provide a key.
- How to choose input variables? Universal approximation depends a lot on this: rough paths or regularity structures as a solution concept
- Reservoir computing: use real-world dynamical systems (i.e. build from financial markets) to provide prototype input-output maps: on top of those "generic" maps specific tasks can solved by regression.

- Machine Learning for calibration works, even where classical calibration would have difficulties. Recent project (jointly with C. Cuchiero, A. Hernandez, and W. Khosrawi-Sardroudi): machine learn calibration of local stochastic volatility models which are widely used but where classical calibration is very delicate.
- Why does it work so well: explain the "unreasonable effectiveness": sparse wavelet representation seem to provide a key.
- How to choose input variables? Universal approximation depends a lot on this: rough paths or regularity structures as a solution concep
- Reservoir computing: use real-world dynamical systems (i.e. build from financial markets) to provide prototype input-output maps: on top of those "generic" maps specific tasks can solved by regression.

- Machine Learning for calibration works, even where classical calibration would have difficulties. Recent project (jointly with C. Cuchiero, A. Hernandez, and W. Khosrawi-Sardroudi): machine learn calibration of local stochastic volatility models which are widely used but where classical calibration is very delicate.
- Why does it work so well: explain the "unreasonable effectiveness": sparse wavelet representation seem to provide a key.
- How to choose input variables? Universal approximation depends a lot on this: rough paths or regularity structures as a solution concept.
- Reservoir computing: use real-world dynamical systems (i.e. build from financial markets) to provide prototype input-output maps: on top of those "generic" maps specific tasks can solved by regression.

- Machine Learning for calibration works, even where classical calibration would have difficulties. Recent project (jointly with C. Cuchiero, A. Hernandez, and W. Khosrawi-Sardroudi): machine learn calibration of local stochastic volatility models which are widely used but where classical calibration is very delicate.
- Why does it work so well: explain the "unreasonable effectiveness": sparse wavelet representation seem to provide a key.
- How to choose input variables? Universal approximation depends a lot on this: rough paths or regularity structures as a solution concept.
- Reservoir computing: use real-world dynamical systems (i.e. build from financial markets) to provide prototype input-output maps: on top of those "generic" maps specific tasks can solved by regression.

References

- C. Cuchiero, I. Klein, and J. Teichmann:
 A fundamental theorem of asset pricing for continuous time large financial markets in a two filtration setting, Arxiv, 2017.
- A. Hernandez: Model Calibration with Neural Networks, SSRN, 2016.
- C. Cuchiero, A. Marr, M. Mavuso, N. Mitoulis, A. Singh, and
 J. Teichmann:

 Calibration with neural networks, report on the FMTC 2017, working
 paper, 2017.
- M. Hairer: Theory of regularity structures, Inventiones mathematicae, 2014.